



Name \_\_\_\_\_

# WIN CONDITIONS

## FIND THE WIN CONDITION:

Sort the following parts of a case / round into either the "win condition" or "nope!" section.

- A definition
- An observation
- Your framework
- Your contention one that generates offense
- Your contention two that generates defense
- An argument against your opponents case
- A turn on your opponent's case

**WIN CONDITION**

**NOPE!**

Can you define a win condition?

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Should you always include win conditions in your final speech? Why or why not?

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# TRUE OR FALSE:

- Having a win condition means I automatically win the round.**

	<b>TRUE</b>	<b>FALSE</b>
	<input type="checkbox"/>	<input type="checkbox"/>
- A win condition can be defense or offense.**

	<b>TRUE</b>	<b>FALSE</b>
	<input type="checkbox"/>	<input type="checkbox"/>
- You should know the win conditions in your case before the round starts.**

	<b>TRUE</b>	<b>FALSE</b>
	<input type="checkbox"/>	<input type="checkbox"/>
- A win condition is just an impact.**

	<b>TRUE</b>	<b>FALSE</b>
	<input type="checkbox"/>	<input type="checkbox"/>