

Name:



Types of Counterplans and Counterplan Status

Column A

1. A counterplan that changes the actor of the plan.
2. A counterplan that puts situational constraints on the implementation of the plan.
3. A counterplan that changes the method through which the plan is done.
4. A counterplan that tries to solve one portion of the aff through a method completely separate from the plan .
5. A counterplan where the plan is only done is a consultation process agrees on it.
6. A counterplan that includes almost all of the plan, but removes a portion of the plan.
7. A counterplan that is used to change the status quo situation where a disadvantage is being run, making the disadvantage stronger.
8. The term for when a team artfully gets rid of an argument from the debate by conceding a defensive argument that the other team made.
9. The term for when an argument is brought up in the final speech; when a team collapses down to _____ an argument.
10. The negative can kick this counterplan at any time during the round
11. The negative has to go for this counterplan at the end of the round.
12. The negative has to go for this counterplan only if the aff doesn't make a permutation argument or a theory argument.

Column B

- A. PLAN-INCLUSIVE COUNTERPLANS (PICS)
- B. DISPOSITIONAL
- C. AGENT
- E. KICKING
- F. CONSULT
- G. CONDITIONS
- H. UNCONDITIONAL
- I. GOING FOR
- J. UNIQUENESS
- K. PROCESS
- L. CONDITIONAL
- M. ADVANTAGE